

- * WCM (CMS) Web Content Management System
- * CCMS Component Content Management System
- * ECMS Enterprise Content Management System
- * DMS or EDM Document Management System or Electronic Document Management
- * LCMS or LMS Learning Content Management System
- * EDRMS Electronic Document and Records Management System
- * DAM Digital Asset Management System

Web Content Management System

- * A program that lets you author, edit, and publish website content.
- * WordPress, Joomla, Drupal, Expression Engine, CrownPeak, etc.

Component Content Management System

- * A database and software program that lets you store, access, edit, and manage topic-level content. Often used for DITA (XML) content because it manages the relationships between thousands or millions of components.
- * Vasont, XDocs, easyDITA, DITAToo, SDL LiveContent

Enterprise Content Management System

- * Intranet-like tool that allows everyone in the company to access, manage, and review documents, templates, media, and other information assets. Also includes collaborative features like wikis.
- * EMC Documentum, Atlassian Confluence, Oracle WebCenter.

Document Management System

- * A place to store, access, and manage documents such as PDFs, Microsoft Word, etc. Sometimes seen as a component of an ECMS.
- * DocPath, Document Locator, SharePoint, OpenText ECM Suite, Content Lifecycle Management, Oracle Webcenter–Document Manager

Learning Content Management System

- * Stores, manages, and publishes or allows users to experience learning and training content.
- * Desire to Learn, Moodle, Blackboard

Electronic Document and Records Management

- * Stores, manages, and enforces processes around electronic records, (any digital information asset that has value i.e. email thread, digital documents, decisions. Can be essential in a highly litigated industry, like healthcare (EMR).
- * An optional component of an ECMS such as EMC's products.

Digital Asset Management System

- * Enables management of files throughout every stage of the digital asset lifecycle:
 - * ingestion, annotation, cataloguing, storage, retrieval and distribution of digital assets
 - * Audio, Video, Graphics, etc.
- * WebDAM, Cumulus, Widen

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